A way to the ubiquitous computing: Design and implementation of the PICKLES information kiosk

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abstract

The aim of PICKLES Project is to provide an environment for every person to have access to the Internet everywhere. In the project, people use Internet information kiosks and exchange information using the information kiosks. The authors also introduced very small portable computers. In PICKLES Project, we propose ubiquitous information provinding service using information kiosks and very small portable computers. We have developed information kiosk terminals named PICKLES Terminals. In this paper, we describe design and implementation of PICKLES Terminals and their management method. From some case studies, we show benefit of PICKLES Terminals.

Keywords: Information kiosk, Ubiquitous computing, Information infrastructure, Internet

1 Introduction

The Internet is a world wide communication medium, and many users exchange various kinds of information. Expanding the Internet as information infrastructure, it is necessary that every person can have access to the Internet and take information services everywhere. We should not only connectivity to the Internet but environment that every person can *use* the services easily and comfortably.

The aim of PICKLES Project is to provide an environment for every person to have access to the Internet everywhere. The authors propose the information system using information kiosk terminal and very small portable computers. We have discussed and designed hardware design, information providing services and user education with above concept, and have developed the information kiosks. Efficient management method is also necessary to manage the information kiosks installed to many places.

In this paper, we compare some terminals to connect to the Internet and management methods of them at first, and propose our network terminal architecture. Overview of PICKLES Project and management method of PICKLES information kiosk terminal are also described. Finally, the advantage of PICKLES Terminals is stated as a result of case study of utilize them as user terminals in our laboratory.

2 Management methods for Internet Terminals

As the growth of the Internet, number of its users has been increasing, and many users exchange large amount of and many kinds of information. The Internet is a widespread information infrastructure, and it should be available everywhere its user needs. Weiser discusses his concept of the “Ubiquitous Computing [1][2]."

The ubiquitous computing enhances computer use by making many computers available throughout the physical environment, making them effectively invisible to the user. In world of the ubiquitous computing, the user can also have access to the Internet everywhere he needs via physical environment around him.

Currently there are many cases that users connect to the Internet from home via commercial provider. Users can also connect to the Internet using wireless portable phones. Nevertheless, not all of people can use Internet information service nor use it anywhere. *Infrastructure* means not only environment that user can connect to networks everywhere, but also it that user can *use* the service everywhere. On a way to the ubiquitous computing, we should provide an environment that users can *use* the Internet everywhere. In this paper, we call this facility "using environment."

However when a user wished to use the Internet at home, he must introduce a computer, install an operating system (OS) and application programs, build a network and maintain them by himself. Though users can get access to the Internet using information kiosk or at Internet cafe left from home, they can not use in the same environment as that they usually use. Currently *using environment* is not provided as an infrastructure effectively.

We consider that usual terminals to get access to the Internet and method of its management is insufficient. To build the ubiquitous *using environment*, we should provide internet terminals and its management method at first. This terminal and its management method must satisfy following terms. In case of using the Internet from home, high-speed connection to outside can't be currently expected. Besides the network to which home network is connected might be changed. A terminal must be possible to carry.

Summary of above terms:

1. It can be used even with low bandwidth of connection to the outside network.
2. It can cope with the movement of the whole of, or a part of the home network.
3. The same environment must be provided in all terminals.
4. Updating terminal system must be done easily.

3 Comparison of system management

In this section, we compare some management methods of network terminals. First method is using complete stand-alone terminals. This method has been used generally with the personal computers. In this method, Users must install and periodically update the operating system (OS) and the application respectively. Since users build a really different environment, they can't use any terminals but *the terminal which they usually use.*

Oracle proposes the NC (Network Computer) [3], that retrieves OS and application programs via network, and has no hard disk drive. Thus, cost of NC is reduced. Using NCs, maintenance of many client terminals is integrated as maintenance of some servers. Though the costs of maintenance of servers become relatively large in small networks such as home networks. It isn't suitable in cases that a firewall divide the servers and clients, and that the network connected to outside is slow. Moreover, the migration of the terminal itself is difficult, because of its dependence on servers. Therefore hard disk drive is required to notebook type NC.

NetPC[4] that Intel, Microsoft and so on propose is based on usual hardware. OS and necessary applications are stored in the